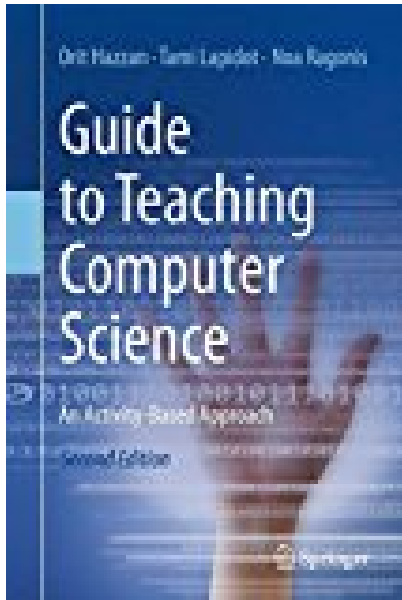


Guide to Teaching Computer Science An Activity-Based Approach



BOOK DETAILS

- Author : Orit Hazzan
- Pages : 296 Pages
- Publisher : Springer
- Language : English
- ISBN : 1447166299

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BOOK SYNOPSIS

This textbook presents both a conceptual framework and detailed implementation guidelines for computer science (CS) teaching. Updated with the latest teaching approaches and trends, and expanded with new learning activities, the content of this new edition is clearly written and structured to be applicable to all levels of CS education and for any teaching organization. Features: provides 110 detailed learning activities; reviews curriculum and cross-curriculum topics in CS; explores the benefits of CS education research; describes strategies for cultivating problem-solving skills, for assessing learning processes, and for dealing with pupils' misunderstandings; proposes active-learning-based classroom teaching methods, including lab-based teaching; discusses various types of questions that a CS instructor or trainer can use for a range of teaching situations; investigates thoroughly issues of lesson planning and course design; examines the first field teaching experiences gained by CS teachers.

GUIDE TO TEACHING COMPUTER SCIENCE AN ACTIVITY-BASED

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